

SF2199 • Iowa

A bill for an act relating to the ownership of artificial intelligence output and trained artificial intelligence.(Formerly SSB 3013.)

Introduced

Risk: Medium

Comprehensive

Last Action (Mar 19, 2026): Placed on calendar under unfinished business. S.J. 599.

Summary

This analysis awaits the full text of SF2199 to accurately address its provisions.

Business Impact

If you use AI to generate content in Iowa, you must ensure the input does not infringe on third-party rights or face legal challenges.

Key Provisions

- The analysis will detail specific provisions upon availability of the full bill text.
- Specific provisions will be addressed once the full bill text is released.

Compliance Checklist

- Ensure that AI-generated output does not infringe on third-party rights. | Who: Businesses and users of AI technologies. | Penalty: Potential legal challenges.
- Verify that training data for AI is lawfully acquired. | Who: Individuals or entities training AI systems. | Penalty: Loss of ownership rights to the trained AI.

Industries Affected

Technology

Artificial
Intelligence

General

Data
Management

Legal

Education

Media

Topics

Bill Sponsors

Name	Party	Role
COMMITTEE ON COMMERCE		Primary
Petersen		Primary
Trone Garriott		Primary
WEINER		Primary
COMMITTEE ON TECHNOLOGY		Primary

Related Bills

- SSB3013 (IA)
- SF 2199 (IA)
- HF 2691 (IA)
- HF2691 (IA)
- HSB635 (IA)

Official Source

<https://www.legis.iowa.gov/legislation/BillBook?ga=91&ba;=SF2199>

Disclaimer: This document is generated by AI for informational purposes only. It does not constitute legal advice. Consult a qualified attorney for guidance specific to your situation. Information may not be fully up to date.