

S2130 • New Jersey

Establishes Deep Fake Technology Unit in DLPS; appropriates \$2 million.

Introduced

Risk: Medium

Comprehensive

Effective: Jan 01, 2026 | Last Action (Jan 13, 2026): Introduced in the Senate, Referred to Senate Law and Public Safety Committee

Summary

The bill establishes a Deep Fake Technology Unit in New Jersey's DLPS and allocates \$2 million for its operations.

Business Impact

If you create or use media in New Jersey, you must ensure compliance with deep fake regulations by the unit's formation or face legal scrutiny.

Key Provisions

- Establishes the Deep Fake Technology Unit in the Division of Criminal Justice.
- Unit to provide training and technical assistance to law enforcement and courts.
- Requires annual reporting on activities and advancements in deep fake technology.
- Defines 'deep fake' as deceptive audio or visual media created through technical means.
- Appropriates \$2 million from the General Fund for the unit's operations.
- Allows the Attorney General to adopt necessary guidelines for implementation.

Compliance Checklist

- Establish the Deep Fake Technology Unit | Who: Attorney General and Chief Technology Officer | Penalty: Potential legal and operational challenges if not established
- Provide training and resources to law enforcement | Who: Deep Fake Technology Unit | Penalty: Increased vulnerability to deceptive media cases

Industries Affected

Media Production

Technology

Law Enforcement

Topics

AI Deepfakes

Bill Sponsors

Name	Party	Role
Paul Moriarty	D	Sponsor
Shirley Turner	D	Sponsor

Related Bills

- A3058 (NJ)
- S2545 (NJ)
- A5512 (NJ)
- A2364 (NJ)
- A 3058 (NJ)

Official Source

<https://www.njleg.state.nj.us/bill-search/2026/S2130>

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